Edgar Ignacio Figueroa

Frontend Product Engineer

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SUMMARY

Frontend Product Engineer building B2B SaaS products. T-shaped: deep in frontend and design systems (React, Next.js, TypeScript), with enough backend and infrastructure (Node.js, NestJS, PostgreSQL, Supabase) to ship the whole product. Works with an AI-native workflow (Claude Code agents, custom skills and MCPs) and spec-driven development.

EXPERIENCE

Frontend Product Engineer, Reclee LLC — Jul 2026 – Present

Wyoming, United States · Remote · Full-time

AI-native ATS, CRM and sourcing tool for recruiting agencies.

- UI/UX & design system: flows to final screens, built on Shadcn and ReUI with shared tokens and patterns across the app and landing pages
- Frontend engineering: React, Next.js and TypeScript in a feature-based architecture, with business logic decoupled from the UI
- Performance & mobile-first: fast, responsive layouts from mobile to desktop
- Spec-driven development: every feature starts from a written spec with scope and acceptance criteria
- AI-native workflow: Claude Code agents and subagents running in parallel to implement, review and test, with custom skills and MCPs
- Business & marketing: I work close to sales and marketing, from product trade-offs to landing pages, launch videos and demos
- Engineering practices: tickets in Linear, Git, and code reviews on GitHub before every merge

Software Engineer, Pawtrics Software LLC — May 2023 – Apr 2024

Florida, United States · Remote

Practice information management system (PIMS) for veterinary clinics.

- Product features: appointments, CRM and sales flows, from ticket to production
- Frontend engineering: React, Next.js and TypeScript, with reusable components in Material UI
- Backend integration: REST APIs and services on Supabase and PostgreSQL
- Component-based architecture to keep the app scalable and maintainable
- Engineering practices: tickets in Azure DevOps, Git, pull requests and code reviews on GitHub, debugging and quality improvements
- AI-assisted development: LLM chats for research, debugging and first drafts of code, before agentic tools existed
- Teamwork: close collaboration with product, design and engineering in an agile setup

EDUCATION

Associate Degree in Programming and Software Development — Mar 2025 – Present

Universidad Tecnológica Nacional (UTN), San Nicolás, Argentina

CERTIFICATIONS

- Claude 101, Anthropic (2026)
- Google AI Essentials: AI Fundamentals, AI for Data Analysis, AI for App Building, AI for Content Creation, AI for Writing and Communicating, AI for Research and Insights, AI for Brainstorming and Planning, Google (2026)

SKILLS

Frontend: React, Next.js, TypeScript, JavaScript, Tailwind CSS, shadcn/ui, Base UI, Motion, TanStack Table, React Hook Form, Zustand, Tiptap, next-intl, MDX, Vite, three.js

Backend and data: Node.js, NestJS, REST APIs, PostgreSQL, Supabase, Drizzle ORM, Zod, Python, FastAPI

AI: Claude Code, Vercel AI SDK, MCP, RAG, pgvector, Google Gemini, OpenRouter, LangChain

Testing and quality: Vitest, Playwright, Jest, Testing Library, axe-core, ESLint, Prettier

Tools and infrastructure: Git, GitHub, GitHub Actions, Docker, Vercel, Turborepo, pnpm, Linux (Fedora), Linear

Practices: Spec-driven development, design systems, accessibility, code reviews, Scrum

Languages: Spanish (native), English (technical, intermediate)